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SPORTING CLAYS CD

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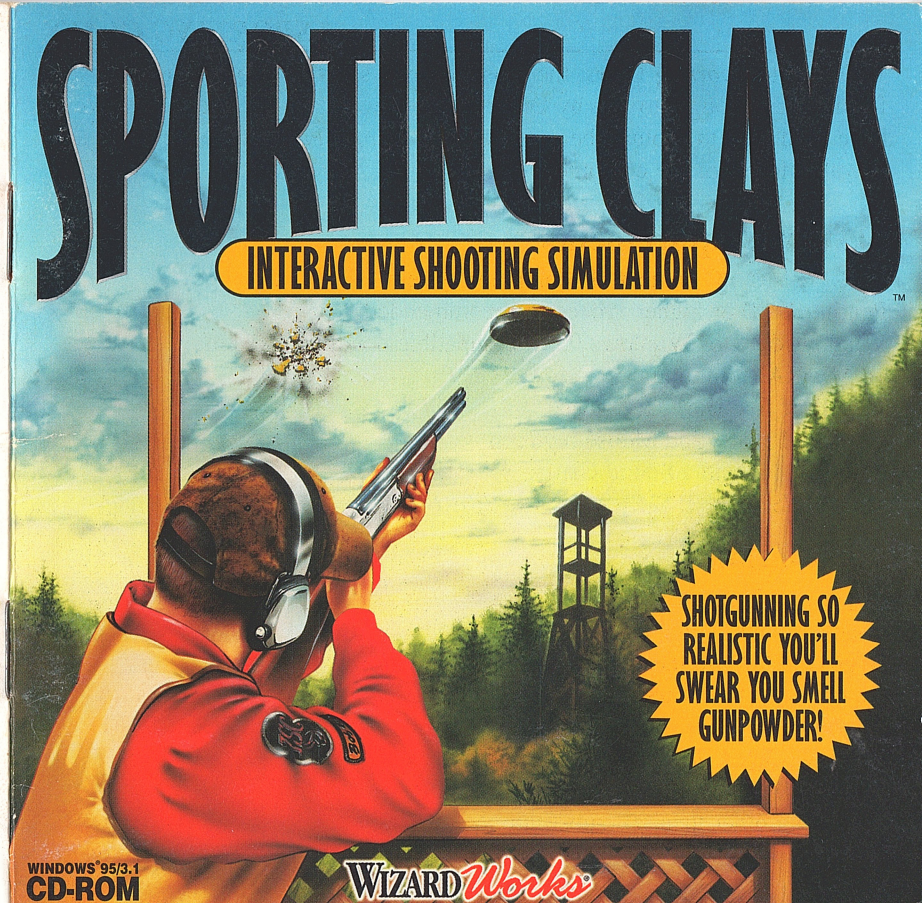
2300 Berkshire Lane North, Plymouth, MN 55441 USA 1/98 P/N 3504

SPORTING CLAYS™

INTERACTIVE SHOOTING SIMULATION



WINDOWS® 95/3.1
CD-ROM

WIZARD Works®

Welcome to ***Sporting Clays***, the most accurate sporting clays simulation yet for the PC - brought to you by Diversions Software and WizardWorks. We have tried hard to capture the essence of *Sporting Clays* and convert it to a playable form for the computer.

System Requirements

100% IBM® PC compatible computer system
Pentium® 90 or higher Processor recommended
Windows®3.1 or Windows 95 or compatible operating system
16 MB RAM minimum
16 MB of free Hard Disk space
CD-ROM Drive and Mouse required
SVGA video and a Sound Card
YOU MUST HAVE SMALL FONTS ENABLED. See page 15 for more info.

Installation

Windows 95: Autorun should start when you insert the CD. If autorun is disabled, click on the **START** button, then **RUN**. At the Run line type in **D:\SETUP32** and then click **OK**. If your CD drive other than '**D**' substitute the correct letter. Then follow the instructions on your screen.

Windows 3.1: Click on **FILE**, then **RUN**. At the Command line type in **D:\SETUP16** and then click **OK** or press Return. If your CD drive is something other than '**D**' substitute the correct letter. Then follow the instructions on your screen. (Your display must be in 256-color, see p15.)

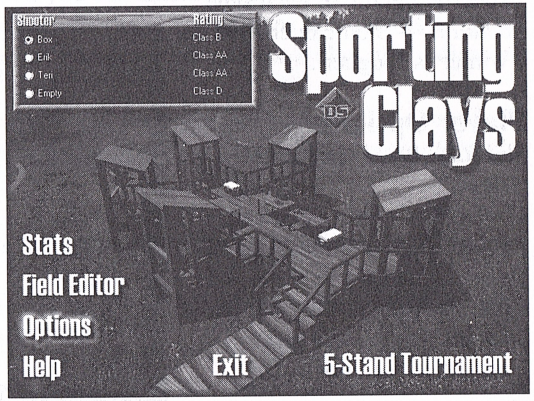
Running Sporting Clays

Windows 95:
Click on **START** then **PROGRAMS** then **SPORTING CLAYS**, and finally the **Sporting Clays icon**. This will bring you to the Main Menu.

Windows 3.1:
At Program Manager, double click the **SPORTING CLAYS** program group, then double click the **Sporting Clays icon**. This will bring you to the Main Menu. *It will take a short time to load, so don't worry if your screen remains black for a few moments!*

Main Menu

When the program starts you will see the main menu. The first time you will be prompted to enter a Shooter Name. Type it in and press Enter or click Done.



Help

There is extensive Help available. *Please use the Help button!*

Options Screen

The Options screen will open after you enter your name the first time. The left side of the screen has Game Options - which makes changes for the entire game environment, while the right side has Player Options - which makes changes only for the selected shooter. This way, up to four different shooters can have their own shooting options and styles!

Game Options

Play Full Screen — Toggles screen size. Available only for Windows 95.

Round Size — In a Tournament you can chose 50 or 100 targets. In practise you get unlimited.

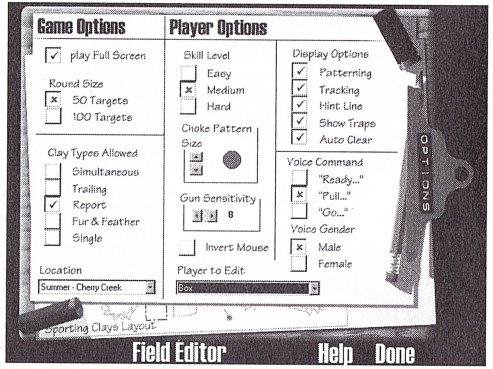
Clay Types Allowed — Choose the type you want. See the Help File for specific details of each type.

Location — You can choose a summer or winter location. Some say the winter is tougher...

Player Options

Skill Level — Preset choke sizes.

Choke Patterns — You can select the size choke you wish. This is strictly the pattern, not the range. In the game, range is the same regardless of choke size.



Gun Sensitivity — You can adjust this to your preference. *You can also adjust this during gameplay using the < and > keys.* Play with this to find the best sensitivity for your computer.

Invert Mouse — For those of you who like to play in "up-is-down & down-is-up" mode! *The keyboard shortcut toggle key is "I".*

Display Options — This will aide you in becoming a better shooter.

Patterning displays where the pattern of shot hit, and also where the clay was at that time.

Tracking displays the path of the clay and your aim.

Hint Line draws a solid red line between your muzzle and the traps from which the clays will fly when you call them. Also shows your pattern.

Show Traps will clearly indicate where the active traps are. This is a nice option to learn the trap placement. Once you call for a clay, the indicators will disappear.

Auto Clear will clear all the displayed shooting aides after a few seconds. If you leave this option off, *you can clear the screen by pressing the C key*.

Voice Command — Add some personality to your shooters!

Voice Gender — Both genders are equally capable and welcome at this Sporting Clays Shotgun Club!

Preparing for the Shoot
General Gameplay

Important: Press the **ESC** key to leave the Shooting Screen (don't forget this one).

Sporting Clays is an intricate shooting sport relying heavily on skill, with just a bit of luck thrown in. This simulation is accurately modeled around real sporting clays, but allows you to play from the comfort of your home or office.

If you are an avid shooter (Trap, Skeet or Sporting Clays), you might want to dive right into the game after learning how to fire.

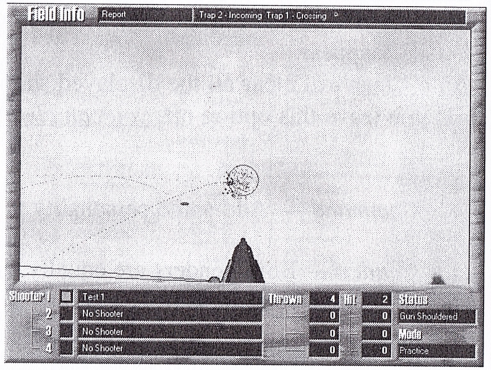
How to Start Shooting

6 step process

1• Select a Station to shoot at from the 5 fields, or choose Tournament Play.

2• Click the Right Mouse Button (RMB) to call for Clays.

3• Click the RMB *again* to raise the gun when a Clay Target is visible (or when you hear it launch).



If you raise the gun early, you will receive a Warning.
After 3 Warnings, you will be penalized 1 Target.

4• Click the Left Mouse Button (LMB) to shoot.

5• Press ESC to leave a Station.

6• Once you have a feel for the game, try the 5-Stand Tournament option.

It's that simple. Consult the Game Options section for further details to fine tune the game. *Turn on some of the Display Options for shooting aides.*

Remember, **right-click** to call for a clay (*Pull*), **right -click again** to shoulder your shotgun (*after the clay is thrown*) and finally **left-click to fire**.

HINT: The top of the screen tells you which trap the next clay will come from. Point the gun in that direction before you call for it, and then follow the clay's path right from the trap. You'll do a lot better than waiting for it at the middle of the field! *Lead* the clay and *follow-through*!

Those new to Sporting Clays should read on.

After playing for a while, you will understand the nickname "Golf with a Shotgun".

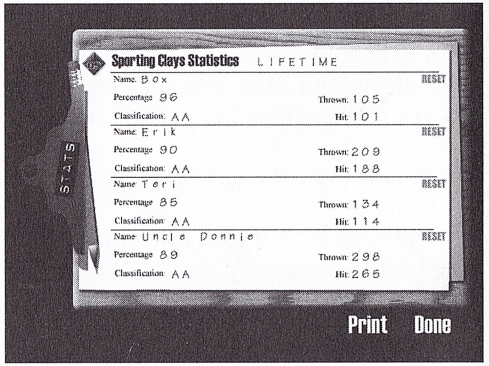
The Sport of *Sporting Clays*

Sporting Clays consists of *Rounds* of shooting at clay targets. It is similar to Trap Shooting and Skeet Shooting, but the targets are always changing.

This simulation allows you to play 50 or 100 target rounds, with up to 4 shooters. You can also practice any of the 10 fields (5 fields per location) as much as you want.

You must *lead* the target and follow through with your swing, just as in real shotgunning. The shotgun will also "kick", and you will notice a slight jump in the gun's position when you fire. It takes practice to get a high rating!

In a tournament, shooters take turns shooting at targets. The shooter with the most hits wins. Either 10 or 20 targets are thrown at each of the 5 Stations (or Fields). Each shooter shoots at his or her targets, then they move to the next STATION.



Scores are tallied, and can be printed out after the Tournament or a practice session. To Print, just click the Print button, or click RESET if you don't like your score.

Tournament Play

Tournament Play consists of up to 4 Shooters and 50 or 100 targets each, and is the only time Multiplayer is available.

Single Player Tournament

To play a Tournament alone, select any Shooter from the Shooter List, then Click the 5-Stand Tournament option. The Tournament Settings Screen will appear. Here you have a chance to adjust any settings before playing.

Add or remove Shooters by checking the box next to them.
Add or remove Clays Allowed by checking the box next to them.

Click "Let's Shoot" to continue. The Shooting Screen will appear, with a "Shooter Ready" dialog. Click once to acknowledge the info box, and play will begin. You control the tempo of the game, and clays will only appear when you call them.

When you have finished at a Field (either 10 or 20 targets), the "Next Station" info box will appear. Click once to acknowledge the dialog, and play will move to the next field.

Continue in this manner through the 5 fields.
When you have finished, the Stats Screen will appear, showing your score for the Tournament. You may Print the Stats Screen if you have a Windows compatible printer. Your scores will be added to your lifetime scores unless you Reset them.

Multiplayer Tournament

Multiplayer Tournament mode functions the same as Single Player Tournament mode with the exception of the following 2 steps.

Click the 5-Stand Tournament option (It doesn't matter who is selected in the Shooter List).

The Tournament Settings Screen will appear. Here you have a chance to adjust any settings before playing.

Add or remove Shooters by checking the box next to them.
Add or remove Clays Allowed by checking the box next to them.

Click "Let's Shoot" to continue. The Shooting Screen will appear, with a "Shooter Ready" dialog. A marker will appear next to your name in the Shooter List. Click once to acknowledge the info box, and play will begin.

Again, you control the tempo of the game, and clays will only appear when you call them.

When you have finished Shooting, play moves to the next shooter.
The marker will move to the next Shooter, and the "Shooter Ready" dialog will appear.

When all Shooters have finished at a Field, the "Next Station" dialog will appear, and you can move to the next field. Continue in this manner through the 5 fields.

When you have finished, the Stats Screen will appear, showing your score for the Tournament. You may Print the Stats Screen if you have a Windows compatible printer. Your scores will be added to your lifetime scores unless you Reset them.

Practice

There are no sanctioned rules in this PC version of Sporting Clays. Since rules vary by organization, state and country, we have left the rules open to you. By setting various options in the game, you can tailor it to a style that best suits you.

The only rule you must abide by (or suffer low scores) is not raising the gun until a Clay is thrown. You will be warned 3 times for this infraction, after which, you will be penalized 1 target for each occurrence.

HINT: Click the RMB (thus bringing the gun your shoulder) as soon as you hear the trap release the clay.

Field Editor

What is the Editor for? Editing, of course...

You can easily modify the game play of Sporting Clays by editing the fields you shoot at in the game. This Field Editor allows you to model a course to your style of play, or perhaps similar to a real course you shoot at.

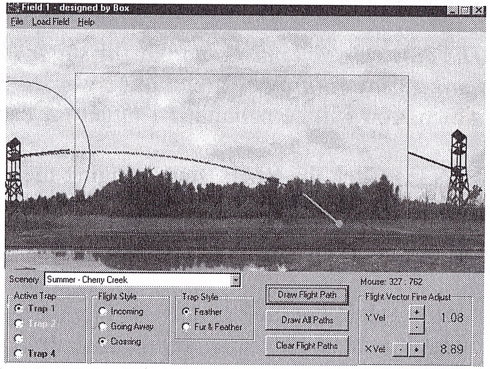
Follow these easy steps to edit fields.

Loading a Field

Select Load from the Menu, then select the field you want to edit.
Select which Scenery Set you want to edit from the Drop Down List.

The Edit Window

When you load a field, it will be displayed in the Edit Window. Four Traps will be displayed in their respective locations on the Field. The currently selected Trap will have a circle around it.



The Grey Rectangle shows the Shooting area of the Shotgun, make sure your clays fly within this zone.

Editing a Field

Select which Trap you want to edit from the 4 available Active Traps (a circle will appear around the Trap in the Edit Window).

Select the Flight Style of the Clays from this Trap.

Select the Trap Style for this Trap.
Fur & Feather Traps will throw a Rabbit if Fur & Feather is selected in the game.

To move, or place a Trap, Left-Click in the Edit Window and drag the Mouse. As you drag the mouse, a Velocity Line will be drawn from the Traps anchor Point. This Velocity Line gives an approximation of the Vector the Clay will travel while in flight. You can use the Flight Vector Fine Adjust controls to adjust the X and Y velocities with more precision. Clay velocities can be in the range of -12 to +12. Velocities of 7-9 are "normal".

Right Clicking in the Edit Window will place the Ground Line.
This Line is where the clay will hit the ground during flight.

Saving a Field

Select Save Field from the File Menu.
Enter any information you wish in the Field Credits text box.

Design Tips

The paths drawn in this Editor are only an estimate of the paths the clays will take during the game (they are randomized to add to the fun).
Click the Draw Flight Path to view the Flight Path of the current Trap.
Click Draw All Paths to view all 4 Flight Paths.
Click Clear Flight Paths to clear the screen when it gets crowded.

The following tips will increase the realism of the game:

- Don't put Fur & Feather Traps in water.
- Don't place Fur and Feather Traps on Towers.
- Create fast Traps at the edges of the play field.
- Create slower Traps throwing from the center of the field.
- For Incoming Clays, place the Ground Line (Right-Click) well below the Trap Location.
- For Going-Away Clays, place the Ground Line above the Trap Location. (Unless it is on a Tower).
- For Crossing-Clays, place the Ground Line even with the Trap Location, unless the Trap is on a Tower (then place it at the foot of the Tower).
- Placing a Trap at the top edge of the Field, with little or no Y Velocity, will cause the Clay to fly in from overhead.
- Don't place Ground Lines above the Horizon, or Tree Line (it will look silly).
- Add some -12 or +12 Crossing Clays for some serious shooting challenge.
- Experiment, and have Fun!!!

Screen Shots!

If you'd like to take a screen shot of that perfect shot, just press your PrintScrn button on your keyboard. That will save the screen image to your clipboard. Go into a graphics program (such as Windows Paint or Paintbrush) and Paste it!

Uninstalling Sporting Clays (Windows 95)

Place the Sporting Clays CD in the CD-Rom drive. The Setup screen should automatically pop up (if not, run setup32.exe). Click the Uninstall button.

Small Fonts must be used in your Display

You won't see all of the Sporting Clays screen if your display is not set for Small Fonts. If the colors look "ugly" in Windows 3.1, change to 256 colors.

Windows 95: Right-click anywhere on your Desktop, and select **Properties**. Then select the **Settings** tab. Under Font Size, change it to **Small Fonts**. Click **OK**. It may tell you to restart Windows.

Windows 3.1: Open your **Main** program group, then double-click on **Windows Setup**. Click on **Options**, and select **Change System Settings**. Change the Display setting to one with **Small Fonts**. This is also where you can change to 256 colors. Click **OK**.

Trouble Shooting

Installation Issues: If you are having problems installing, start over from scratch. Check the CD to make sure there are no fingerprints, smudges or scratches. Restart your computer, and make sure it meets the minimum requirements. Reinsert the CD into your drive, and follow the directions in this guide.

"A device attached to the system is not functioning..." error in Windows 95: You have an old .dll file. Restart your computer with the CD in the drive. Go to Explorer and click on the System folder on the Sporting Clays CD. Copy the file OLEAUT32.DLL into your \Windows\System folder (overwriting the old file). Now restart Windows and you will be able to install the game.

Having Problems Hitting the Clays?: Remember, 1 right-click to call, 2 right-click to raise gun, 3 left-click to fire. It takes some practice! Don't forget to lead the clay a little. You can also go into the Field Editor and slow down the clays...

Field Editor: If you are having problems, please see the Field Editor help file in the Field Editor program. It gives detailed directions for modifying the fields. You CANNOT use your own .bmp files for the background!

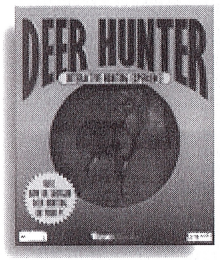
Technical Support: If you need support, please contact The WizardWorks Group:

WizardWorks Technical Support
2300 Berkshire Lane North
Plymouth, MN 55441 USA

Phone: (612) 559-5301, Fax: (612) 577-0631
9am-5pm Central Time, Monday-Friday
World Wide Web: http://www.wizworks.com

Another Fun Outdoors Simulation Game from WizardWorks

DEER HUNTER



Feel the thrill of the hunt with DEER HUNTER, the best-selling interactive deer hunting challenge for your PC. Practice sighting in your rifle, shotgun or bow at the range, or choose to hunt from a tree-stand or the brush. Then, get ready lock in on the largest rack in the woods. So, dust off your boots and break out the blaze, 'cause with DEER HUNTER it's open season year 'round! Also ask about the *Extended Season add-on pack*!

Features: You get your choice of a rifle, shotgun or bow. Plus you can use a deer call, rattle, binoculars, cover scent, attractant scent and a tree-stand.

Locations: You can hunt in the Arkansas Autumn Woodlands, Colorado Alpine Forest, Indiana Winter or the target range. You even get a trophy room!

System Requirements: Windows 95, Pentium 75, 16 MB RAM, 30 MB disk space, CD-ROM, DirectX compatible video and sound cards.

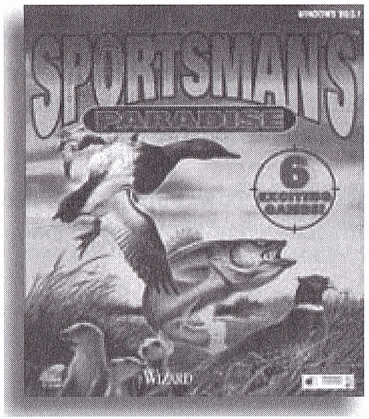
Price: **$24.99**

To order, call: 800-229-2714

Another Fun Outdoors Simulation Game from WizardWorks

SPORTSMAN'S PARADISE

You don't have to leave your home or office for this hunting trip! Test your hunting skills on your PC! Included are six games for hunters and non-hunters alike - everyone will enjoy the thrill of the hunt!



Games included:

Duck Hunt II - fold some mallards in your own virtual marsh!

Pigeon Hunt - Pigeons everywhere!

Fly Fishing - Select your fly, line and hit the water!

Prairie Dog Hunt Pro - You have to be quick to nail these prairie dogs!

Pheasant Hunt - This is your favorite kind of "field trip!"

Trap Shooting Pro - The "grandpa" of Sporting Clays!

System Requirements: Windows 95 or 3.1, 8 MB RAM, 15 MB disk space, CD-ROM, SVGA graphics, mouse.

Price: **$24.99**

To order, call: 800-229-2714

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